

Ruby - Bug #12159

Thread::Backtrace::Location#path returns absolute path for files loaded by require_relative

03/09/2016 01:27 AM - tagomoris (Satoshi Tagomori)

Status:	Closed	
Priority:	Normal	
Assignee:	ko1 (Koichi Sasada)	
Target version:		
ruby -v:	ruby 2.3.0p0 (2015-12-25 revision 53290) [x86_64-darwin14]	Backport: 2.1: UNKNOWN, 2.2: UNKNOWN, 2.3: UNKNOWN
Description I expected that Thread::Backtrace::Location#path always returns base filename, but returns absolute path for files loaded by require_relative. Is it intentional? or a bug? <pre>\$ ruby -v ruby 2.3.0p0 (2015-12-25 revision 53290) [x86_64-darwin14] \$ cat > x.rb def a caller_locations end p a.first.path \$ cat > y.rb require_relative "x" \$ ruby x.rb "x.rb" \$ ruby y.rb "/Users/tagomoris/x.rb"</pre>		

History

#1 - 03/09/2016 01:40 AM - usa (Usaku NAKAMURA)

- Status changed from Open to Assigned
- Assignee set to ko1 (Koichi Sasada)

I guess that it's intentional.
absolute_path guarantees to contain the absolute path, but path does not guarantee so.
It may contain the absolute path or may not.

note: not only in require_relative but also in require.

#2 - 03/09/2016 01:43 AM - tagomoris (Satoshi Tagomori)

Usaku NAKAMURA wrote:

I guess that it's intentional.
absolute_path guarantees to contain the absolute path, but path does not guarantee so.
It may contain the absolute path or may not.

note: not only in require_relative but also in require.

If so, I think it's better to write "Returns the file name or absolute path of this frame" in document.
<http://docs.ruby-lang.org/en/2.3.0/Thread/Backtrace/Location.html#method-i-path>

#3 - 03/16/2016 10:17 AM - shevegen (Robert A. Heiler)

Agreed - should be more clearly written to reflect the current behaviour.

#4 - 04/11/2016 04:57 AM - ko1 (Koichi Sasada)

Actually, I'm not sure the policy of path representation.
For example, we can normalize every path entities with absolute path.

I'll ask Matz at next dev meeting (next Wed 13:00-, JST).

#5 - 11/05/2016 04:14 PM - ko1 (Koichi Sasada)

Sorry for late response.

I'll ask matz again.

I and Nobu talked about this topic and we agree with:

- (1) to be obsolete `absolute_path` method and alias with `path` method.
- (2) `path` method returns absolute path, even if main script (which is specified for ruby command).

Disadvantage is `backtrace` will be long for main script.

#6 - 11/05/2016 04:16 PM - matz (Yukihiro Matsumoto)

Agreed.

Matz.

#7 - 05/30/2017 06:10 AM - ko1 (Koichi Sasada)

After consideration, I changed my proposal.

- Rename `#absolute_path` to `#real_path` (or `#realpath`) and make `#absolute_path` as alias of `#real_path`.
- change `absolute_path` (`real_path`) on `eval` with given file name.

summary of current behavior

On MRI, "path" is used several ways.

- `__FILE__`
- `caller(_locations)`, `backtrace`
- `require_relative` (base directory)
- `$0`

And ISeq has `path` and `absolute_path`. I use this terminology.

- `path`: given path.
- `absolute_path`: `realpath(path)` if `path` is exist. If not, it is `nil`.

Above usages are implemented with `path` and `absolute_path`.

- `__FILE__` `# path`
- `caller(_locations)`, `backtrace` `# path`
- `require_relative` (base directory) `# absolute_path`
- `$0` `# path`

Most of case, `path` and `absolute_path` is same. However, the following case they are not same.

- `path` and `realpath(path)` is different because of symlink (`absolute_path` is `realpath`).
- script name is given by command parameter (ruby x.rb) (`absolute_path` will be `/path/to/x.rb`).
- `eval()` without file name (`path` will be `"(eval)"` and `absolute_path` will be `nil`).

Note that `eval(script, binding, "x.rb")` makes `path` and `absolute_path` return `"x.rb"` even if given file name is not `realpath`.

```
eval('caller_locations(0, 1).each{|e| p [e.path, e.absolute_path]}')
eval('caller_locations(0, 1).each{|e| p [e.path, e.absolute_path]}', binding, 'x.rb')
["(eval)", nil]
["x.rb", "x.rb"]
```

proposal

Checking current behavior, `#absolute_path` is used as `realpath` (check the existing and resolve symlink). So I want to add `#realpath` or `#real_path`. I'm not sure which is better because there is `File#realpath` and `absolute_path` include `_`.

Also I want to check `realpath` for file name given at `eval()`. If file name is not existing, `#realpath` should be `nil`. In this case, `require_relative` should fail because MRI can't infer the base directory.

How about it?

#8 - 05/30/2017 09:58 AM - Eregon (Benoit Daloze)

ko1 (Koichi Sasada) wrote:

Disadvantage is backtrace will be long for main script.

This only applies to the main script, and none of the other files so I think it's worth the gain in consistency. Backtraces in anything but small script include more than one file anyway.

#realpath sounds OK, although it seems to mix two different things at once.
Is #realpath essentially (in terms of current methods):

```
def realpath
  absolute_path && File.realpath(absolute_path) rescue nil
end
```

If so I think it's not needed and the simpler proposal is better.

#9 - 02/25/2020 04:30 AM - mame (Yusuke Endoh)

- Status changed from Assigned to Closed

I talked about this issue with nobu and ko1.

Is it intentional? or a bug?

As [@usa \(Usaku NAKAMURA\)](#) said, it is intentional according to nobu and ko1. Please use #absolute_path.

If so, I think it's better to write "Returns the file name or absolute path of this frame" in document.

It may return relative path, too. IMO, "file name" includes relative and absolute paths, so I don't think we need to change anything.

ko1 said he withdraws his proposal. So closing this ticket.